

## **NEXT GENERATION OF ENTERTAINMENT, FLYING AIRCRAFT TO FAMOUS AIRPORTS, CONNECTS WITH ALL SIMULATOR MODELS**

The Flight Simulator allows anyone wishing to become a virtual pilot to fly any of 30 premium aircraft, 40 enhanced 3d airports and 37,050 international airports from around the world. Flight physics are specific to each plane's characteristics, so you feel the air as it lifts, drags, or slides, accounting for the wind movement, pollution and even ice on the wings. Aircraft take-off and touch down is very realistic, even the feel of rubber on asphalt can be felt and heard. Time of day darkness, shadows, airflow, turbulence, light disbursement such as sunlight, moonlight, city light and scatter weather conditions like rain and snow are all integrated. Displaying 3D photorealism graphics combined with satellite imagery ensure the very highest levels of realism for terrain, buildings, airports, roads and trees. The Flight Simulator also allows for real-time meteorological weather data, thus impacting the actual aircraft performance. Cockpit viewing distance is up to 600kms / 370miles, allowing players to view storms hundreds of miles away, even displaying lighting cracking inside the moving clouds. The Flight Simulator is the perfect way to fly famous planes such as Concorde. Normally combined with our Racing, Shooting, Sports, Golf in UHD and HD Surround Ultimate Simulators giving the perfect commercial and residential entertainment solution.



**SINGLE FLIGHT**



**COCKPIT FLIGHT**



**COMMERCIAL FLIGHT**



**FLIGHT CONCORDE**



**SURROUND RACING**



**SURROUND SHOOTING**